

Louis Rousseau

Web Developer / Software Developer

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Second year student at [ENSEEIH](#)T in the [Numeric Science department](#). Currently looking for a 3 months internship for Summer 2026, in software development and more precisely embedded software.

Compétences

Hard Skills

- Languages : C, OCaml, Python, Ada, Java, Bash, TypeScript
- Identify and use appropriate design patterns
- Object, Imperative and Functional paradigms
- Git, GitHub, GitLab
- [JetBrains IDEs suite](#)

Soft Skills

- Languages : native French, English (B2), German (B1)
- Leadership / Group management
- Coordination within a team
- Agile software development : Scrum Master, Trello

Education

Engineering School

Numeric Science Department — Software Systems

[ENSEEIH](#)T, Toulouse, France — 2024-now

Classe Préparatoire

MPI* Sector (Maths Physics Computer Science)

[Lycée Thiers](#), Marseille, France — 2022-2024

Baccalauréat

With distinctions

Maths, Physics and Numeric and Computer Sciences

[Lycée Frédéric-Joliot-Curie](#), Aubagne, France — 2022

Experience

Internship - Web Developer

[Net7](#) — 2025

First year 6 weeks internship at Net7, the association in charge of web services designed for ENSEEIH

T students.

My work was to develop a [website for the integration of first year students](#) to allow the different school clubs to propose challenges to newcomers.

I was in charge of the entire backend and database part.

This allowed me to discover and/or deepen my knowledge of TypeScript, Node.js, [Svelte](#) and [SvelteKit](#).

Personal Projects and Hobbies

- World of Warships clan administrator: [313e Escadre](#) as well as a dedicated Discord bot
- Development of a [Python Discord bot](#) (since 2022)
- Developer (since 2025) and translator (since 2023) for [Clan Planner](#)
- Referee in the [tournaments organised by World of Warships](#)